GAME DAYS Codenames Tournament Rules:

In order to participate in this tournament, you must enter as a 3 person team.  Your team must remain the same for the entire tournament.  The tournament will begin on Friday at 4 pm and end Sunday at 12 noon in order to give the GM's (Jack Ridgeway and Michelle Hymowitz) time to record all match (best 2 out of 3 games) winners and determine the champion Codenames team.  A list of the registered teams will be posted in a clearly viewable location so that you can find the opposing teams when you are ready to play them.  There is no limit to the number of times you may play an opposing team.

Similar to the "Wild Card" tournament at Euroquest, games can be played at any time during the given time interval, but they must be completed by 12 noon on Sunday, May 1st.  A team wins a match if they win 2 out of 3 games played with the opposing team.  Each game must have a different clue giver and should be recorded on the Score Sheet.  The team with the most matches won will get a prize and the recognition that they are the best Codename players in the Baltimore area.

Some important rules to note – the clue giver cannot make any gestures, facial expressions, communications, etc. other than the clue (which must be one word or a proper name) and the number of cards it applies to.  In order to be sure of this, the current clue giver needs to let the other team's clue giver cover the words that are chosen until the current team makes a mistake or passes. If  the current clue giver is unsure if a clue they want to use is legal, they need to confer privately with the other team's clue giver to verify it is legal. If a team chooses the "kill" word, they automatically lose that game.  Each match will need to be recorded on a Score Sheet and be submitted by the deadline on Sunday.  Winners will be announced on Sunday afternoon.


GOOD LUCK!! And may the best  team win!!